

NAG Fortran Library Routine Document

F04FFF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of *bold italicised* terms and other implementation-dependent details.

1 Purpose

F04FFF solves the equations $Tx = b$, where T is a real symmetric positive-definite Toeplitz matrix.

2 Specification

```
SUBROUTINE F04FFF(N, T, B, X, WANTP, P, WORK, IFAIL)
INTEGER          N, IFAIL
real           T(O:*), B(*), X(*), P(*), WORK(*)
LOGICAL          WANTP
```

3 Description

This routine solves the equations

$$Tx = b,$$

where T is the n by n symmetric positive-definite Toeplitz matrix

$$T = \begin{pmatrix} \tau_0 & \tau_1 & \tau_2 & \cdots & \tau_{n-1} \\ \tau_1 & \tau_0 & \tau_1 & \cdots & \tau_{n-2} \\ \tau_2 & \tau_1 & \tau_0 & \cdots & \tau_{n-3} \\ \cdot & \cdot & \cdot & \cdots & \cdot \\ \tau_{n-1} & \tau_{n-2} & \tau_{n-3} & \cdots & \tau_0 \end{pmatrix}$$

and b is an n element vector.

The routine uses the method of Levinson (Levinson (1947), xref type="ref" id="ref105"/>). Optionally, the reflection coefficients for each step may also be returned.

4 References

Bunch J R (1985) Stability of methods for solving Toeplitz systems of equations *SIAM J. Sci. Statist. Comput.* **6** 349–364

Bunch J R (1987) The weak and strong stability of algorithms in numerical linear algebra *Linear Algebra Appl.* **88/89** 49–66

Cybenko G (1980) The numerical stability of the Levinson–Durbin algorithm for Toeplitz systems of equations *SIAM J. Sci. Statist. Comput.* **1** 303–319

Golub G H and van Loan C F (1996) *Matrix Computations* (3rd Edition) Johns Hopkins University Press, Baltimore

Levinson N (1947) The Weiner RMS error criterion in filter design and prediction *J. Math. Phys.* **25** 261–278

5 Parameters

1: N – INTEGER *Input*

On entry: the order of the Toeplitz matrix T .

Constraint: $N \geq 0$. When $N=0$, then an immediate return is effected.

- 2: T(0:*) – *real* array *Input*
Note: the dimension of the array T must be at least $\max(1, N)$.
On entry: T(*i*) must contain the value τ_i , $i = 0, 1, \dots, N - 1$.
Constraint: T(0) > 0.0. Note that if this is not true, then the Toeplitz matrix cannot be positive-definite.
- 3: B(*) – *real* array *Input*
Note: the dimension of the array B must be at least $\max(1, N)$.
On entry: the right-hand side vector *b*.
- 4: X(*) – *real* array *Output*
Note: the dimension of the array X must be at least $\max(1, N)$.
On exit: the solution vector *x*.
- 5: WANTP – LOGICAL *Input*
On entry: WANTP must be set to .TRUE. if the reflection coefficients are required, and must be set to .FALSE. otherwise.
- 6: P(*) – *real* array *Output*
Note: the dimension of the array P must be at least $\max(1, N - 1)$, if WANTP = .TRUE.; otherwise the dimension must be at least 1.
On exit: with WANTP as .TRUE., the *i*th element of P contains the reflection coefficient, p_i , for the *i*th step, for $i = 1, 2, \dots, N - 1$. (See Section 8.) If WANTP is .FALSE., then P is not referenced.
- 7: WORK(*) – *real* array *Workspace*
Note: the dimension of the array WORK must be at least $\max(1, 2 * (N - 1))$.
- 8: IFAIL – INTEGER *Input/Output*
On entry: IFAIL must be set to 0, -1 or 1. Users who are unfamiliar with this parameter should refer to Chapter P01 for details.
On exit: IFAIL = 0 unless the routine detects an error (see Section 6).
 For environments where it might be inappropriate to halt program execution when an error is detected, the value -1 or 1 is recommended. If the output of error messages is undesirable, then the value 1 is recommended. Otherwise, because for this routine the values of the output parameters may be useful even if IFAIL \neq 0 on exit, the recommended value is -1. **When the value -1 or 1 is used it is essential to test the value of IFAIL on exit.**

6 Error Indicators and Warnings

If on entry IFAIL = 0 or -1, explanatory error messages are output on the current error message unit (as defined by X04AAF).

Errors or warnings detected by the routine:

IFAIL = -1

On entry, $N < 0$,
 or $T(0) \leq 0.0$.

IFAIL > 0

The principal minor of order IFAIL of the Toeplitz matrix is not positive-definite to working accuracy. The first (IFAIL – 1) elements of X return the solution of the equations

$$T$$

IFAIL – 1 $x = (b_1, b_2, \dots, b_{\text{IFAIL} - 1})^T$, where T_k is the k th principal minor of T.

7 Accuracy

The computed solution of the equations certainly satisfies

$$r = Tx - b,$$

where $\|r\|$ is approximately bounded by

$$\|r\| \leq c\epsilon C(T),$$

c being a modest function of n , ϵ being the *machine precision* and $C(T)$ being the condition number of T with respect to inversion. This bound is almost certainly pessimistic, but it seems unlikely that the method of Levinson is backward stable, so caution should be exercised when T is ill-conditioned. The following bound on T^{-1} holds:

$$\max\left(\frac{1}{\prod_{i=1}^{n-1}(1-p_i^2)}, \frac{1}{\prod_{i=1}^{n-1}(1-p_i)}\right) \leq \|T^{-1}\|_1 \leq \prod_{i=1}^{n-1} \left(\frac{1+|p_i|}{1-|p_i|}\right).$$

(See Golub and van Loan (1996).) The norm of T^{-1} may also be estimated using routine F04YCF. For further information on stability issues see Bunch (1985), Bunch (1987), Cybenko (1980) and Golub and van Loan (1996).

8 Further Comments

The number of floating-point operations used by this routine is approximately $4n^2$.

If y_i is the solution of the equations

$$T_i y_i = -(\tau_1 \tau_2 \dots \tau_i)^T,$$

then the partial correlation coefficient p_i is defined as the i th element of y_i .

9 Example

To find the solution of the equations $Tx = b$, where

$$T = \begin{pmatrix} 4 & 3 & 2 & 1 \\ 3 & 4 & 3 & 2 \\ 2 & 3 & 4 & 3 \\ 1 & 2 & 3 & 4 \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}.$$

9.1 Program Text

Note: the listing of the example program presented below uses *bold italicised* terms to denote precision-dependent details. Please read the Users' Note for your implementation to check the interpretation of these terms. As explained in the Essential Introduction to this manual, the results produced may not be identical for all implementations.

```
*      F04FFF Example Program Text
*      Mark 15 Release. NAG Copyright 1991.
*      .. Parameters ..
      INTEGER          NIN, NOUT
      PARAMETER       (NIN=5,NOUT=6)
      INTEGER          NMAX
      PARAMETER       (NMAX=100)
*      .. Local Scalars ..
      INTEGER          I, IFAIL, N
```

```

      LOGICAL          WANTP
*    .. Local Arrays ..
      real            B(NMAX), P(NMAX-1), T(0:NMAX-1),
+                   WORK(2*(NMAX-1)), X(NMAX)
*    .. External Subroutines ..
      EXTERNAL        F04FFF
*    .. Executable Statements ..
      WRITE (NOUT,*) 'F04FFF Example Program Results'
*    Skip heading in data file
      READ (NIN,*)
      READ (NIN,*) N
      WRITE (NOUT,*)
      IF ((N.LT.0) .OR. (N.GT.NMAX)) THEN
        WRITE (NOUT,99999) 'N is out of range. N = ', N
      ELSE
        READ (NIN,*) (T(I),I=0,N-1)
        READ (NIN,*) (B(I),I=1,N)
        WANTP = .TRUE.
*
        IFAIL = -1
*
        CALL F04FFF(N,T,B,X,WANTP,P,WORK,IFAIL)
*
        IF (IFAIL.EQ.0) THEN
          WRITE (NOUT,*)
          WRITE (NOUT,*) 'Solution vector'
          WRITE (NOUT,99998) (X(I),I=1,N)
          IF (WANTP) THEN
            WRITE (NOUT,*)
            WRITE (NOUT,*) 'Reflection coefficients'
            WRITE (NOUT,99998) (P(I),I=1,N-1)
          END IF
        ELSE IF (IFAIL.GT.0) THEN
          WRITE (NOUT,*)
          WRITE (NOUT,99999) 'Solution for system of order', IFAIL - 1
          WRITE (NOUT,99998) (X(I),I=1,IFAIL-1)
          IF (WANTP) THEN
            WRITE (NOUT,*)
            WRITE (NOUT,*) 'Reflection coefficients'
            WRITE (NOUT,99998) (P(I),I=1,IFAIL-1)
          END IF
        END IF
      END IF
      STOP
*
99999 FORMAT (1X,A,I5)
99998 FORMAT (1X,5F9.4)
      END

```

9.2 Program Data

F04FFF Example Program Data

```

      4                :Value of N
      4.0  3.0  2.0  1.0 :End of vector T
      1.0  1.0  1.0  1.0 :End of vector B

```

9.3 Program Results

F04FFF Example Program Results

```

Solution vector
      0.2000  -0.0000   0.0000   0.2000

Reflection coefficients
      -0.7500   0.1429   0.1667

```